

the have called was looked said

asked



Vocabulary Games



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'If I was king/queen for a day.'

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Ask your child 'If you were a king/queen for a day what would you do?' Give them some time to think of an answer, but once they have answered, ask them why they chose that action. Encourage your child to ask other people what they would do if they were king/queen for a day. A variation for older children is 'Prime Minister for a day'.

so

Mr

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Team topic

On the bus or in the car, think of a topic and see how many things you can think of as a team in a set time. A minute might be enough. You can choose any topic but here are some ideas for inspiration: living things, things with wheels, things that make loud noises or things made of metal.

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What's the same and what's different?

Choose a topic that your child is interested in and ask them to select two items from that topic. Can they say what is the same and different about two things? For instance, comparing two TV shows or computer games. From *Harry Potter*, for example, it could be Sirius and Voldemort.

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Mrs

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Change the story

Take turns to tell well-known stories with your child but make small changes to the story and see where that takes you. Change the character, the setting that would Big Red Riding Hood do to the wolf?

to

like

Build a story

One person starts a made-up story with one sentence, such as 'Once upon a time an enormous giant was sleeping when . . .' Other players then take turns to build on the story one sentence at a time. This is great to play in a group but is also fun when there are just two of you. Get creative and see what twists and turns you can add to your story. Add as much exciting vocabulary as you can.

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What would you do?

we

me

Think up small problems that your child might encounter such as getting lost, losing money, finding a mobile phone etc. Ask your child what would they do? Why? Ask other people what would they do and why. Which one is the best? Why?

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come into there they some people